

**SKILLS**

- Web Design — (*HTML5, CSS3, jQuery, ExtJS*)
  - Web Development — (*node.js, mongodb, some PHP*)
  - CMS Experience — (*TextPattern, Drupal*)
  - Mobile Web Development — (*responsive design, Sencha Touch, Spine.js*)
  - User Experience — (*UI design, traditional typography, A/B testing*)
  - AGILE/SCRUM Methodologies — (*Sticky notes and software!*)
  - LAMP Systems Administration — (*incl. Nagios, Cacti, git, SVN*)
  - Telephony Engineering and QA — (*interfacing with major telco's, SIP, POTS*)
  - Support Workflow Design and Implementation — (*Bugzilla, Salesforce, OTRS, etc.*)
  - COMPTIA A+ Certified IT Technician, SonicWall Certified Systems Engineer
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**EXPERIENCE****Front-End Web Developer***Credit Suisse*

Developed ExtJS-based web applications for internal and external use  
Led mobile web development efforts targeting phones and tablets  
Created and maintained API for client widgets

New York, NY

March 2011 – Present

**Freelance Web Designer***Self Employed*

Designed and developed websites for creatives and businesses  
Worked primarily with TextPattern, Drupal, Wordpress, and Django

Brooklyn, NY

May 2010 – Present

**SCRUM Master / Drupal Developer***Ology Media {Contract}*

Developed custom modules for a Drupal 7-based social networking site  
Set up AGILE/SCRUM development workflow

New York, NY

Oct. 2010 – Jan. 2011

**IT Consultant***Self Employed*

Set up and supported corporate, small business, and home user networks  
Shifted focus towards web design and development

CA and NY

May 2008 – May 2010

**Technical Support Lead***MaestroConference.com {Contract}*

Lead technical support for a web 2.0 audio conferencing application  
Assisted development team with UI design and bugtesting

Oakland, CA

March 2009 – Nov. 2009

( Please see my online résumé for previous work experience - [yosho.me/resume](http://yosho.me/resume) )

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**PERSONAL**

**Rochester Institute of Technology** — B.S. Information Technology (*on sabbatical*)

**Volunteer Work**

Penny Arcade Expo: Enforcer (3 years), *Boston, MA and Seattle, WA*  
Fanime Convention: Staff (2 years), *San Jose, CA*

Tora-Con: Volunteer (2 years), *Rochester, NY*  
Connecticon: Volunteer (1 year), *Hartford, CT*

*Other Areas of Interest: FLOSS, Linguistics, Game Mechanics and Mechanism Design, Futurist Socioeconomics, Photography*